

Beaumont Youth Baseball

Warm-Up Tournament Rules General Rules and Modifications

All Pony Baseball tournament rules and regulations apply with the following exceptions:

- Slide to avoid contact rule in effect – umpire's discretion
- Time limits
 - Shetland – 5 innings, no new inning after 1 ½ hours
 - Pinto – 6 innings, no new inning after 1 ½ hours
 - Mustang – 6 innings, no new inning after 1 ½ hours
 - Bronco – 7 innings, no new inning after 1 ¾ hours
 - Pony – 7 innings, no new inning after 1 ¾ hours
- Semi final and championship games have no time limits.
- Mercy rule 10 run rule in effect
 - Pinto and Mustang – 4 innings
 - Bronco and Pony – 5 innings
- You must bat your entire roster, 15 maximum.
- May play with 8 players without taking an out for missing player.
- Injured player who cannot bat will take an out in the line-up only the first time up.
- No infield practice.
- Clean-up dugouts and benches and bleacher areas after each game. Due to such tight schedule and field movement, please vacate dugout immediately.
- Coin toss before game time will determine home team for pool play. Top seed for all others.
- Pool play can end in a tie. Elimination, semi final, and championship games will follow the tie breaker rule. Last completed batter starts at 2nd base with no outs.
- No metal cleats on the pitcher's mound.

NO PROTEST, DECISION OF UMPIRE CREW IS FINAL!

Tie breaker for pool standings

- Total record
- Head to head competition
- Least runs allowed
- Run differential
- Coin toss

Updated 5/24/19